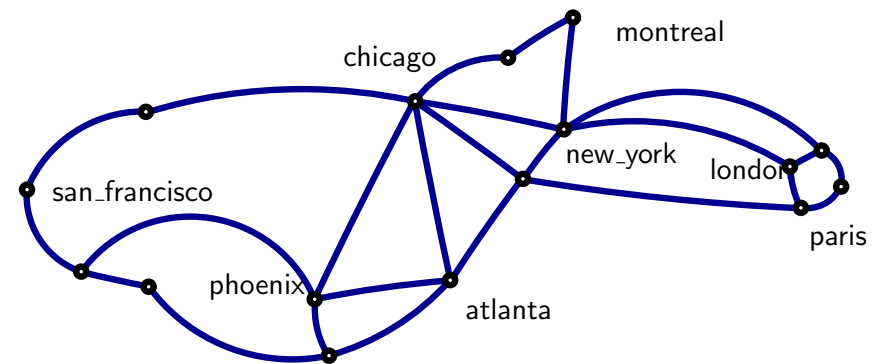
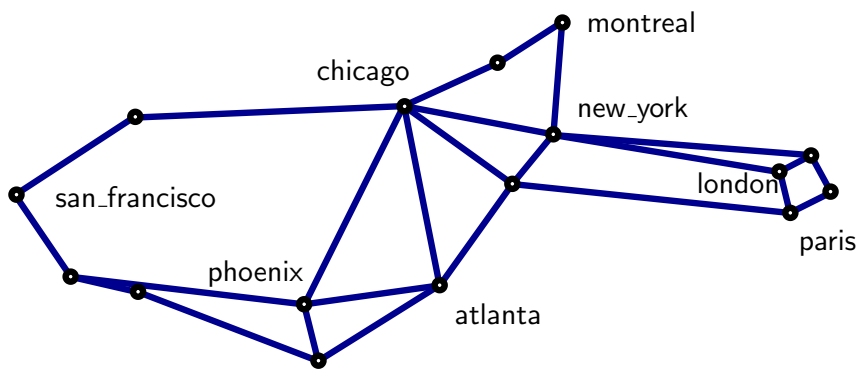


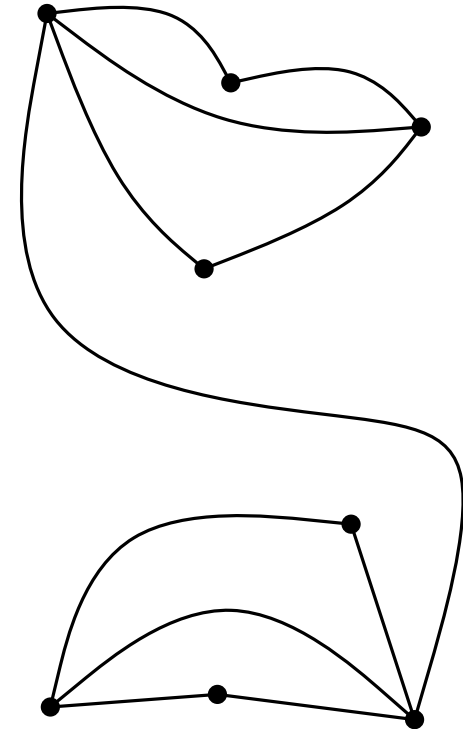
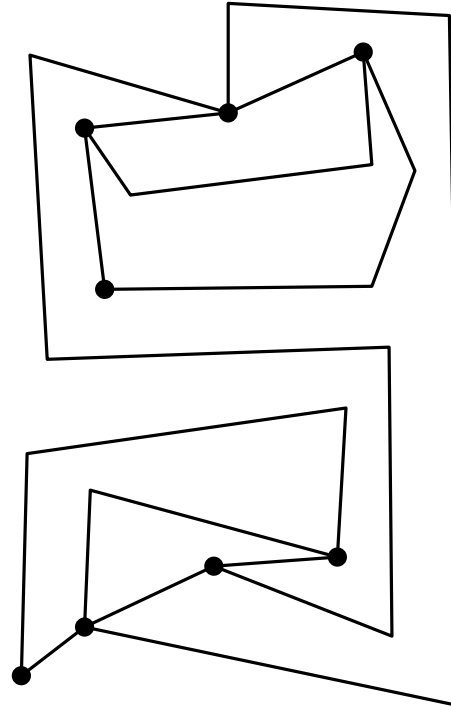
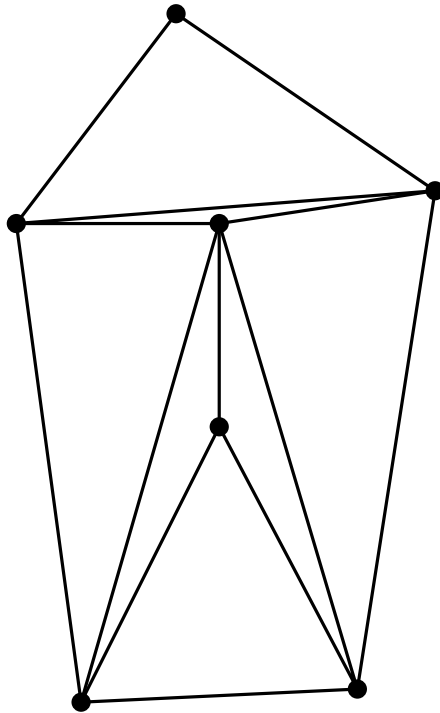
Triangulations with Circular Arcs

Oswin Aichholzer, Wolfgang Aigner,
Franz Aurenhammer, Kateřina Čech Dobiášová,
Bert Jüttler, Günter Rote



Problem Setting

straight, with bends, curved



circular arcs!

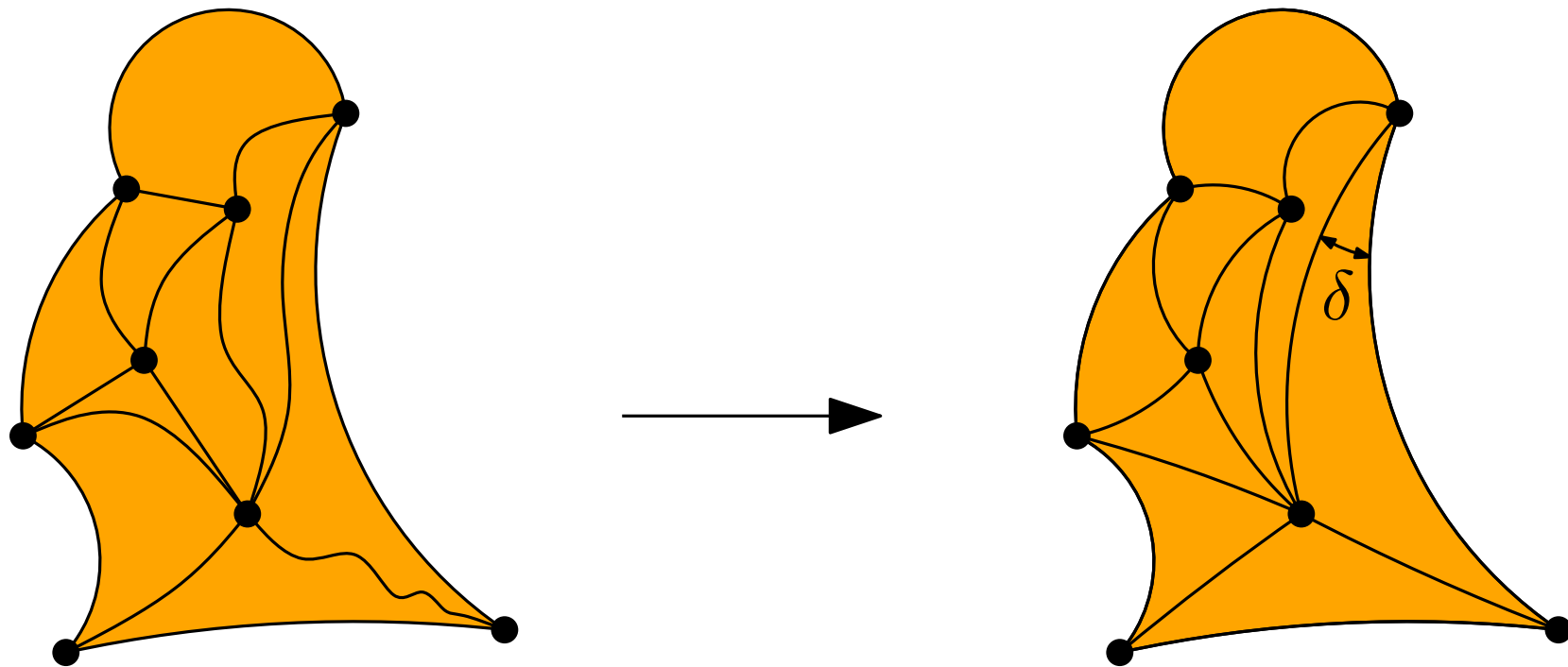
GIVEN:

A triangulation of a domain (with fixed boundary)

FIND:

A redrawing with circular arcs. (The vertices remain fixed.)

MAXIMIZE the smallest angle δ between adjacent edges.



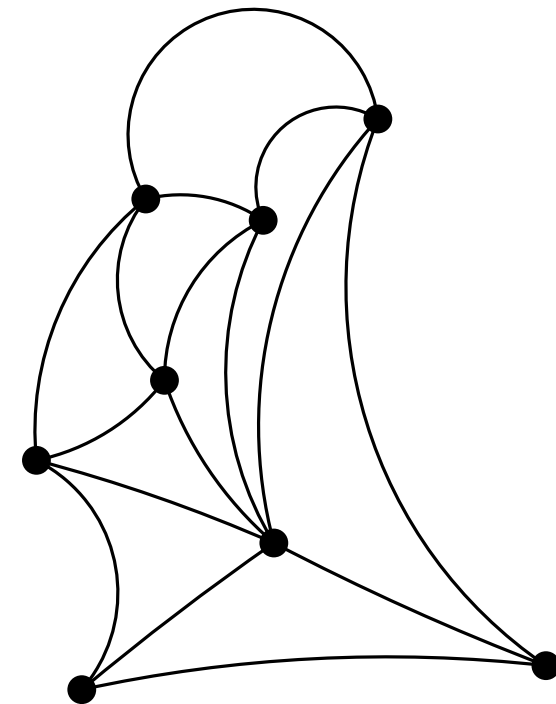
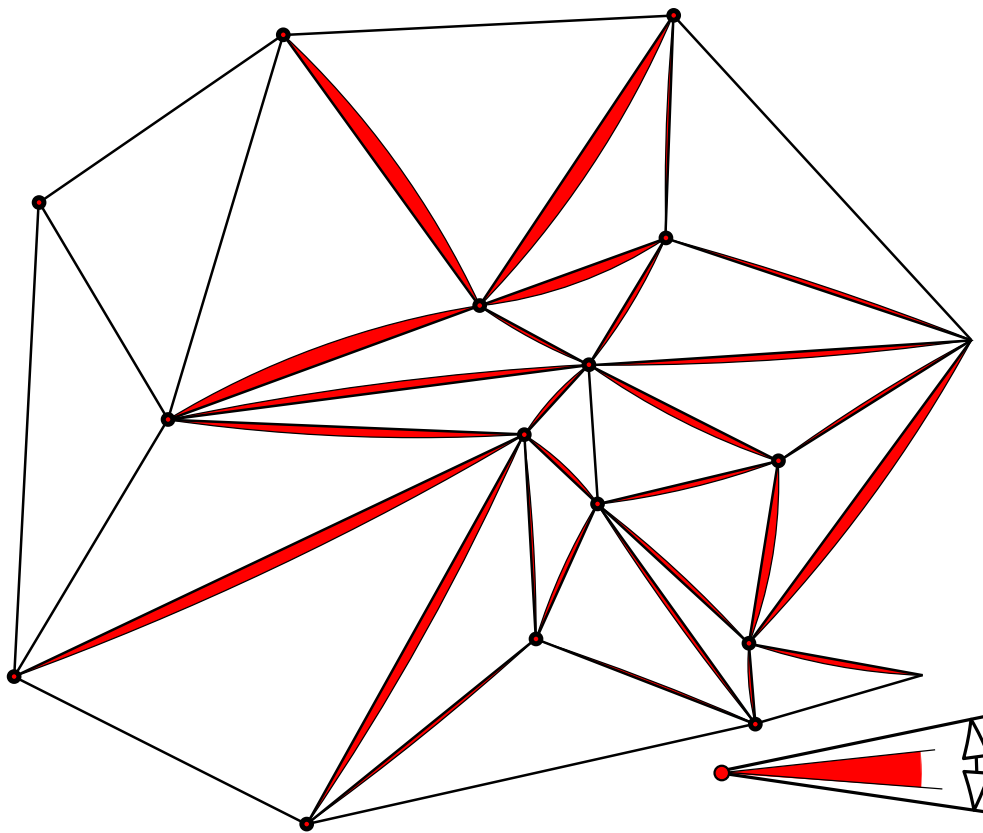
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GIVEN:

A triangulation of a domain (with fixed boundary)

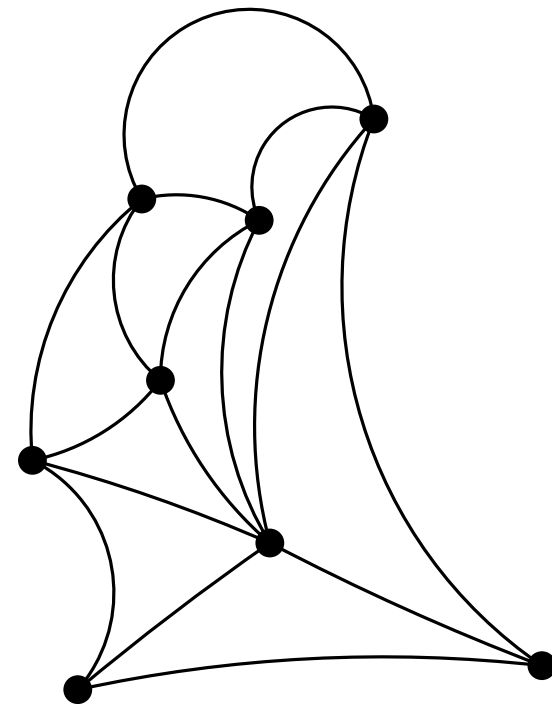
FIND:

A redrawing with circular arcs. (The vertices remain fixed.)

MAXIMIZE the smallest angle δ between adjacent edges.

Applications:

- Graph Drawing: better visibility
- Meshing, Finite Element Methods: better quality of triangles (\rightarrow better numerical properties)



GIVEN:

A triangulation of a domain (with fixed boundary)

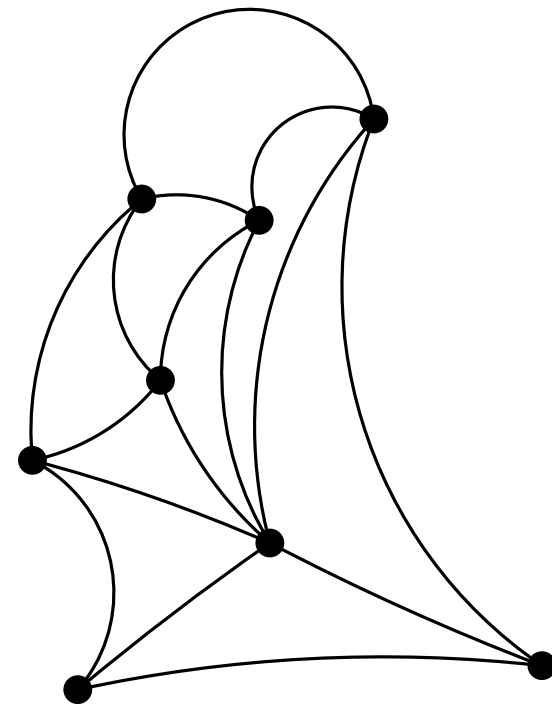
FIND:

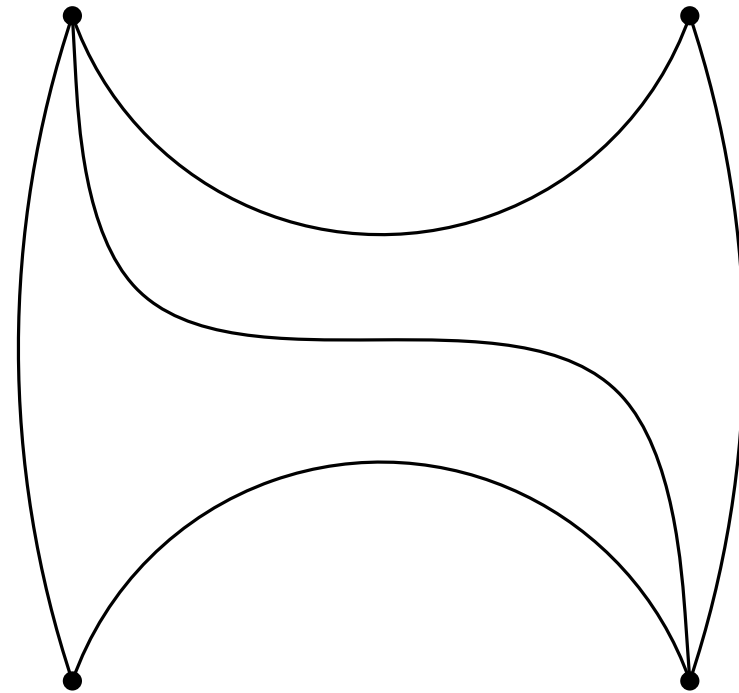
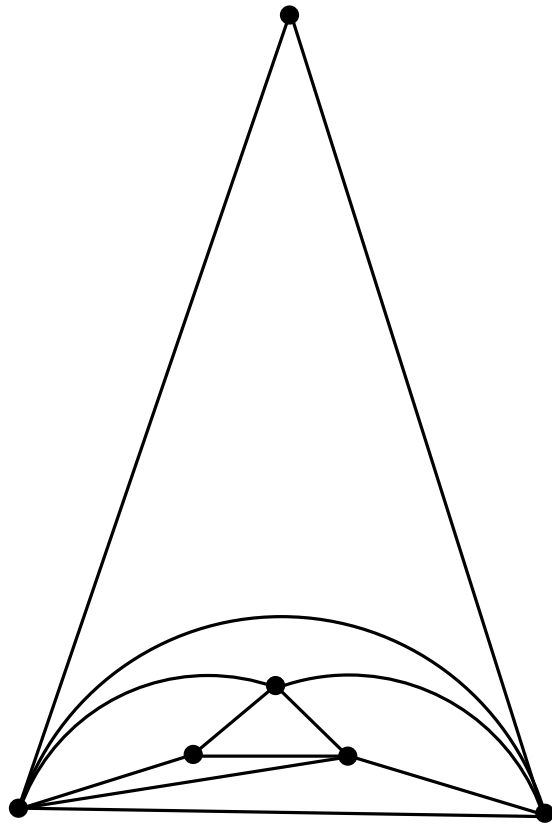
A redrawing with circular arcs. (The vertices remain fixed.)

MAXIMIZE the smallest angle δ between adjacent edges.

Results:

- A linear programming model
- An $O(n^2)$ algorithm





Multiple edges are possible.

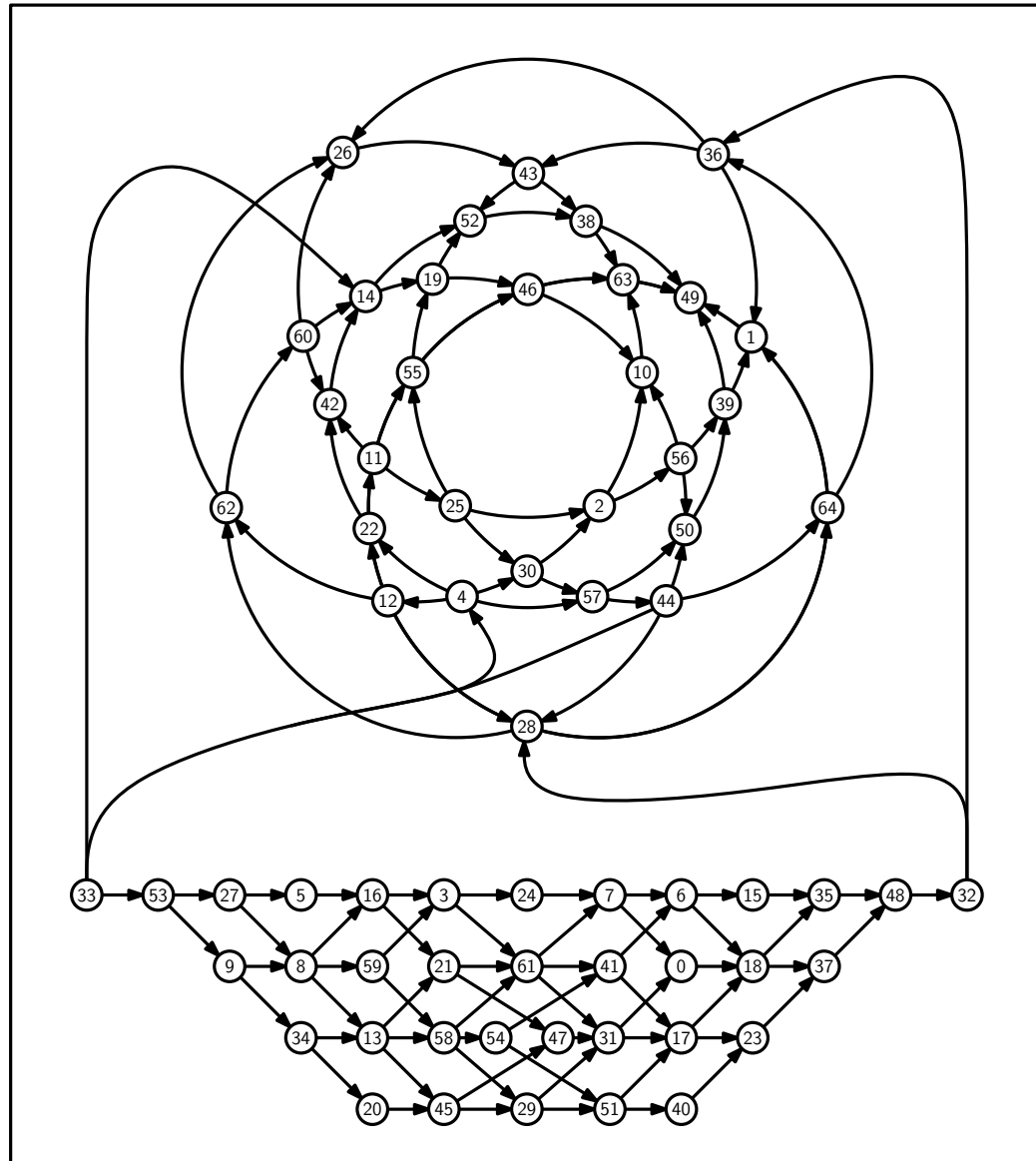
A solution need not exist.

- *angle resolution* (Malitz and Papakostas, 1992)
- di Battista and Vismara (1996): angles in straight-line *triangulations* (vertices are not fixed)
- force-directed methods for curvilinear drawings (Finkel and Tamassia, GD 2004)
- *Lombardi* drawings (Duncan et al., GD 2010), 2 more papers in this session.

My entry for the GD 1996 contest

Graph C

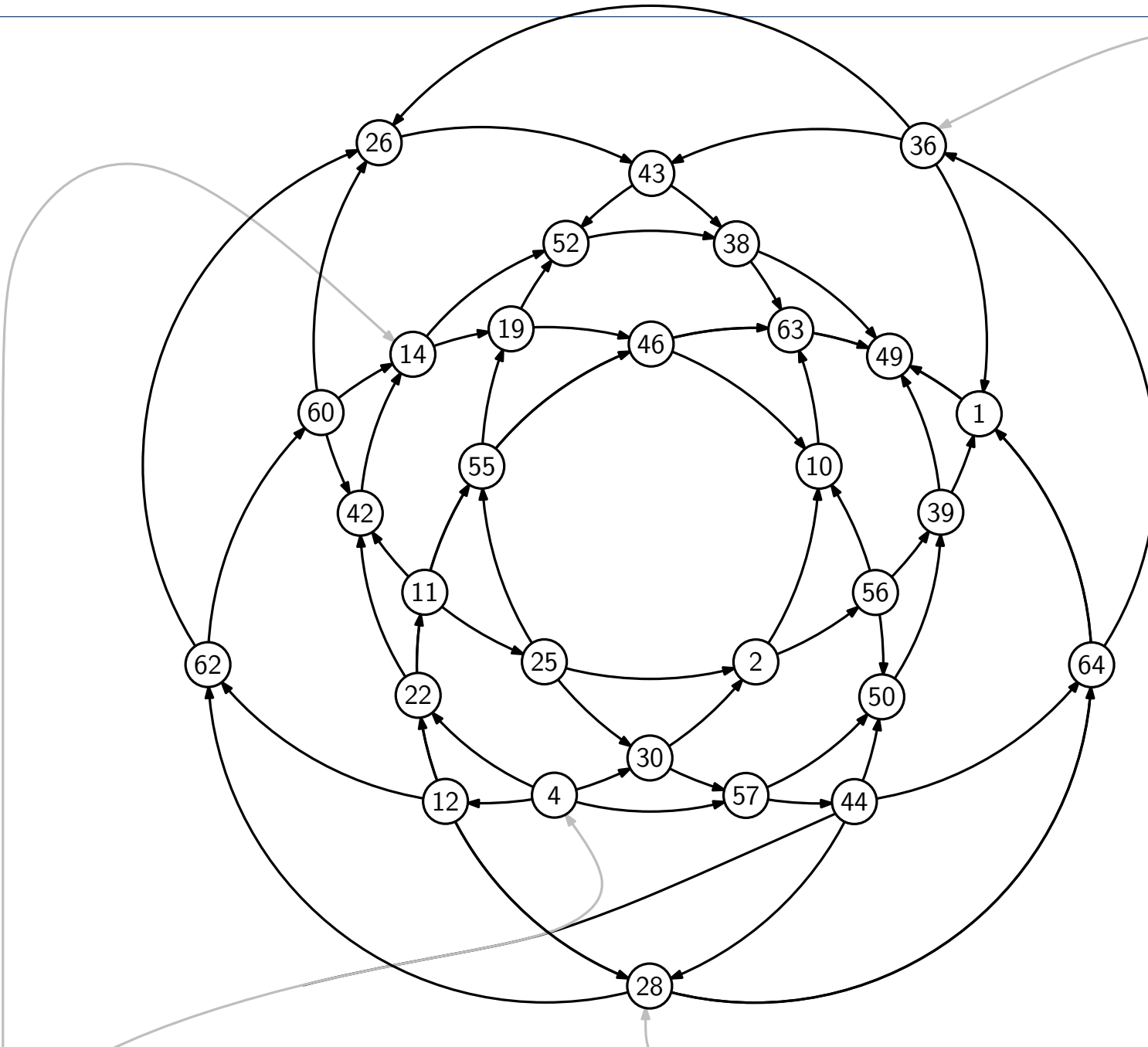
The placement of the circles was optimized by computer. The rest was done by hand.

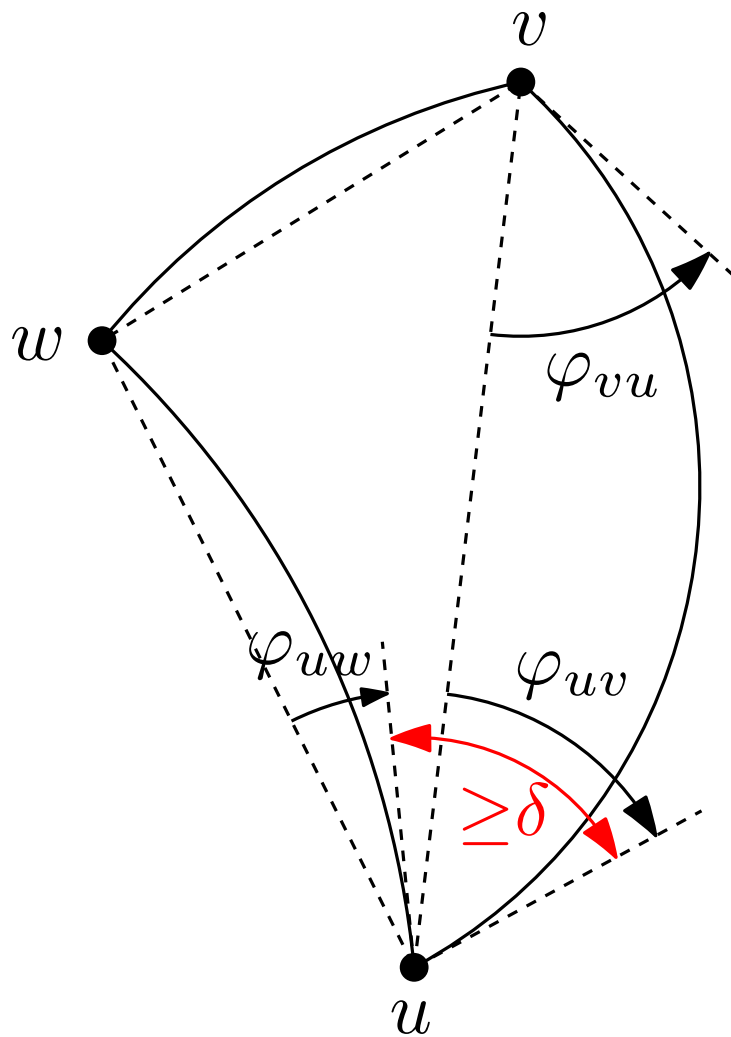


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My entry for the GD 1996 contest





φ_{uv} = the signed deviation from the straight edge uv (clockwise around u = positive, counterclockwise = negative.)

$$\varphi_{uv} = -\varphi_{vu}$$

$$\delta \leq \angle vuw + \varphi_{uv} - \varphi_{uw}$$

Maximize δ subject to these constraints.

Maximize

$$\delta$$

subject to

$$\varphi_{uv} = -\varphi_{vu} \text{ for all edges } uv \quad (1)$$

$$\delta \leq \angle vuw + \varphi_{uv} - \varphi_{uw} \text{ for all angles } vuw \quad (2)$$

Maximize

$$\delta$$

subject to

$$\varphi_{uv} = -\varphi_{vu} \text{ for all edges } uv \quad (1)$$

$$\delta \leq \angle vuw + \varphi_{uv} - \varphi_{uw} \text{ for all angles } vuw \quad (2)$$

For fixed δ , the constraints (2) are of the form

$$x_j \leq x_i + c_{ij}$$

Checking feasibility of (2) for a given δ amounts to a *shortest path problem*.

A system of inequalities of the form

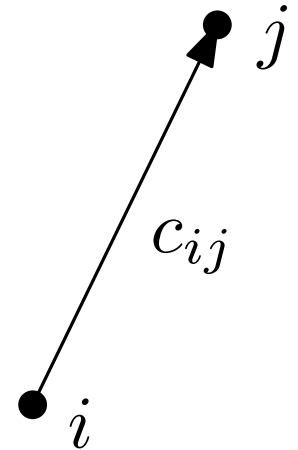
$$x_j \leq x_i + c_{ij}$$

is feasible \iff the directed graph with arc weights c_{ij} has no negative cycles.

add artificial source vertex S_0

$x_i :=$ shortest path from S_0 to i

Bellman-Ford algorithm: $O(mn) = O(n^2)$ time
($m = \#$ arcs $= O(n)$.)



A system of inequalities of the form

$$x_j \leq x_i + c_{ij}$$

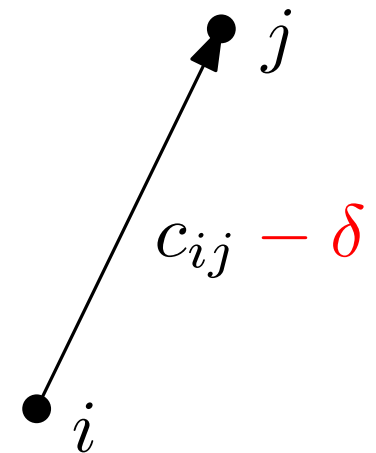
is feasible \iff the directed graph with arc weights c_{ij} has no negative cycles.

δ variable: Find the largest δ such that the graph with arc weights $c_{ij} - \delta$ has no negative cycles.
 \rightarrow the *minimum cycle mean problem* (Karp 1978):

In a cycle with k arcs, the weight changes like $C - k\delta$.

weight nonnegative $\implies \delta \leq C/k$.

$O(mn) = O(n^2)$ time, $O(n)$ space.



We have a system where variables come in pairs x_i, \bar{x}_i .

$$x_i = -\bar{x}_i \quad (*)$$

\bar{X} denotes the partner of X , $\bar{\bar{X}} = -X$, $\bar{\bar{\bar{X}}} = X$.

For each inequality of the form

$$X \leq Y + c$$

add the (redundant) symmetric inequality

$$\bar{Y} \leq \bar{X} + c$$

LEMMA: Then we can omit the equations $(*)$ without changing feasibility.

$$x_i = -\bar{x}_i \quad (*)$$

$$X \leq Y + c$$

$$\bar{Y} \leq \bar{X} + c$$

Proof (Shostak 1981):

Set

$$x_i^{\text{new}} := (x_i - \bar{x}_i)/2$$

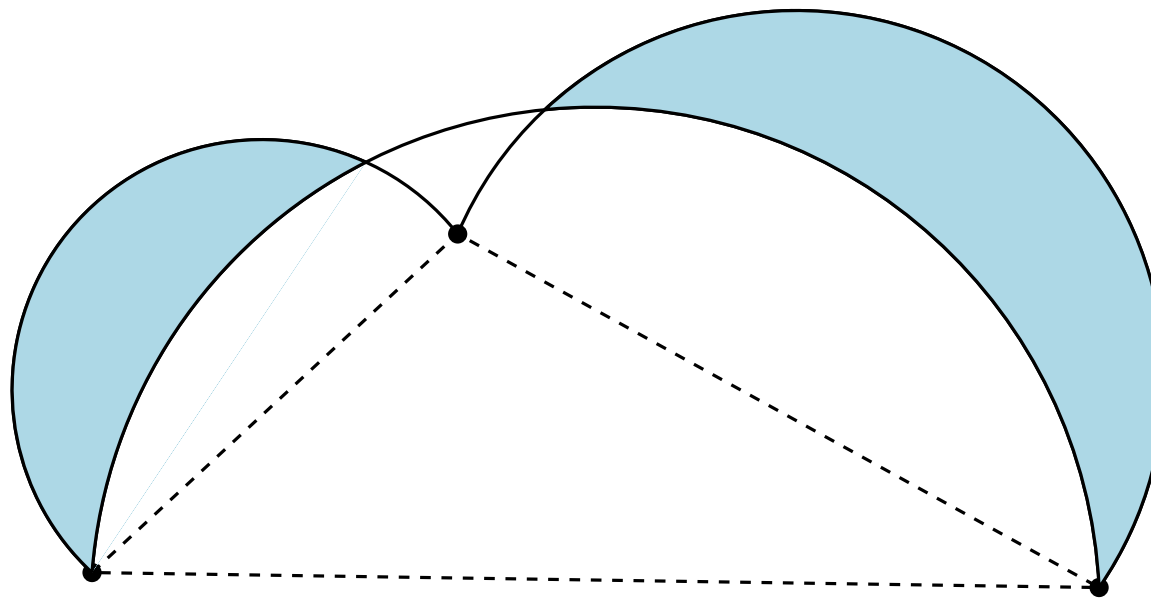
$$\bar{x}_i^{\text{new}} := (\bar{x}_i - x_i)/2$$

x_i^{new} and \bar{x}_i^{new} will fulfill (*).

Upper and lower bounds on φ_{uv} :

$$\varphi_{uv}^{\min} \leq \varphi_{uv} \leq \varphi_{uv}^{\max}$$

In particular: fixed values for the boundary edges uv .
These constraints can be accommodated in the model.

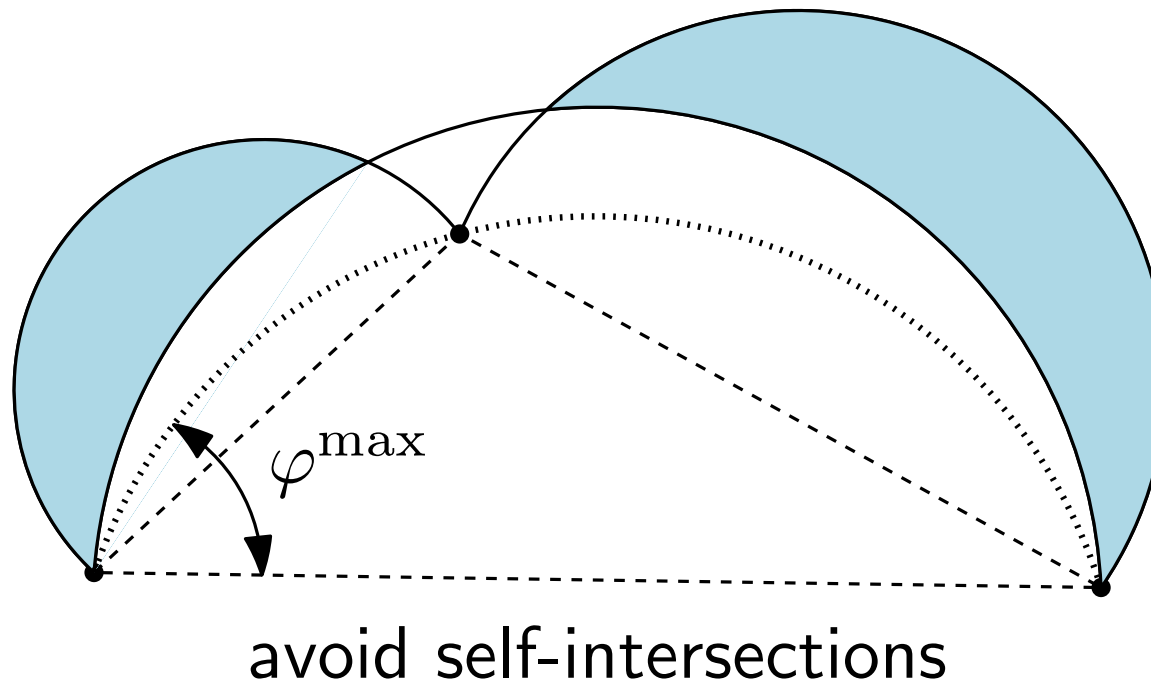


avoid self-intersections

Upper and lower bounds on φ_{uv} :

$$\varphi_{uv}^{\min} \leq \varphi_{uv} \leq \varphi_{uv}^{\max}$$

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Upper and lower bounds on φ_{uv} :

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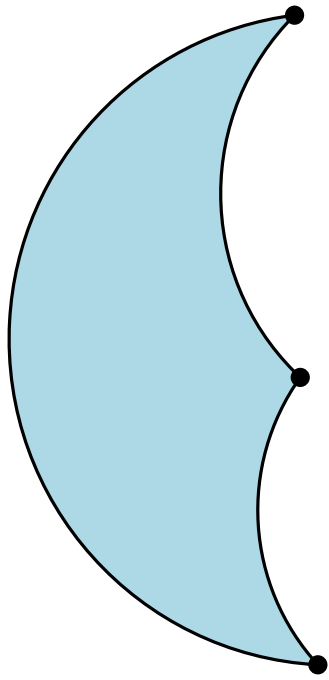
In particular: fixed values for the boundary edges uv .
These constraints can be accommodated in the model.

THEOREM.

The optimal redrawing of a triangulated domain with n vertices can be computed in $O(n^2)$ time.

Extension:

Maximize lexicographically the sorted sequence of angles, by solving a sequence of problems (Burkard and Rendl 1991).



angle sum = π .

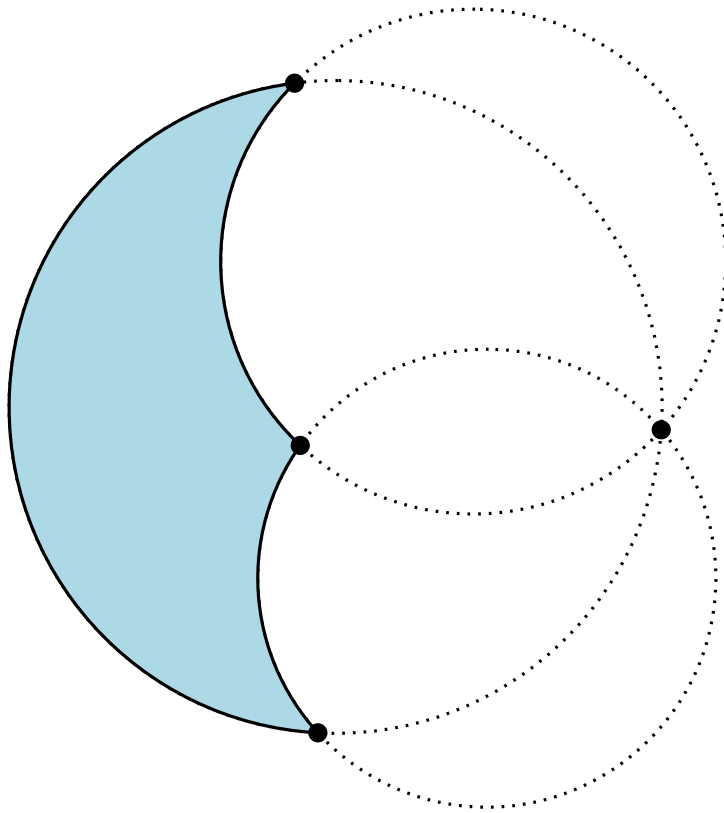
These are Möbius transforms
(conformal images) of
straight-line triangles.

→ straightforward interpolation
from vertex values into the
interior

$$\varphi_{uv} + \varphi_{vw} + \varphi_{wu} = 0$$

Another linear equality.

Since it involves 3 variables, the reduction to a shortest path problem does not work. (General LP)



angle sum = π .

These are Möbius transforms
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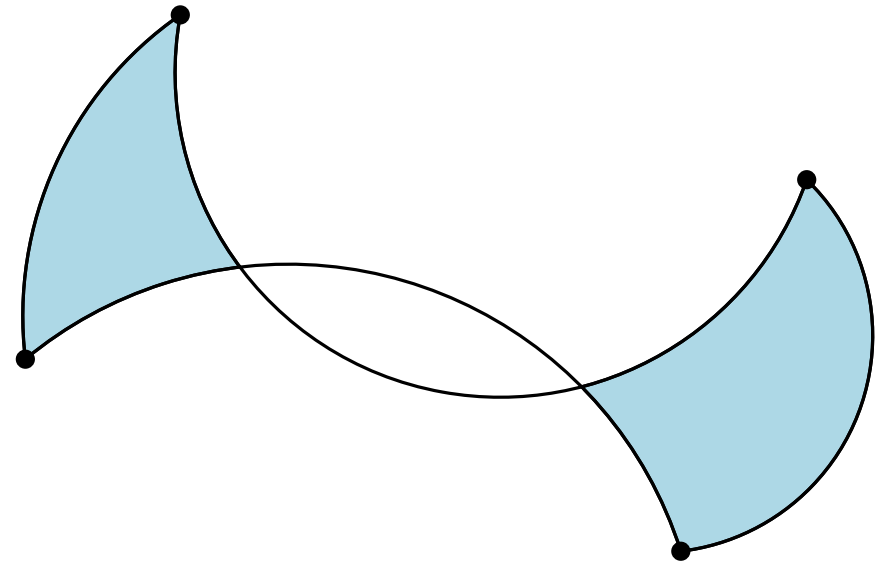
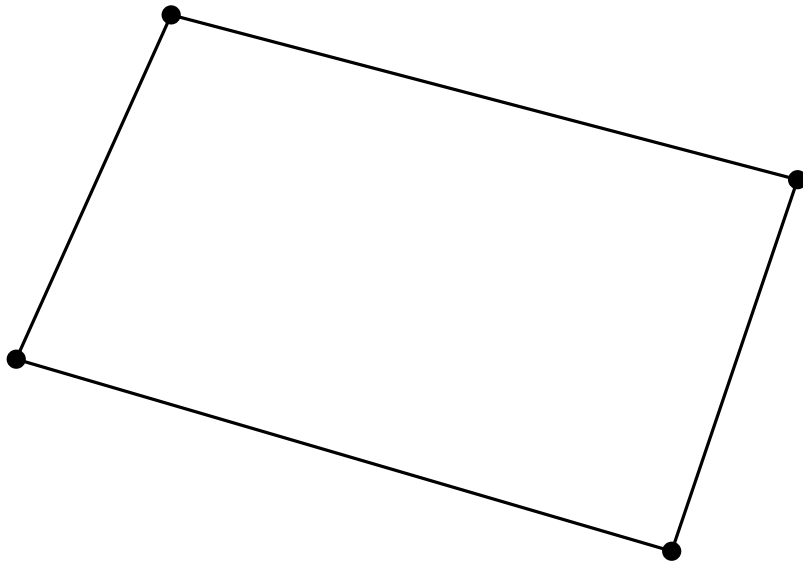
→ straightforward interpolation
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$$\varphi_{uv} + \varphi_{vw} + \varphi_{wu} = 0$$

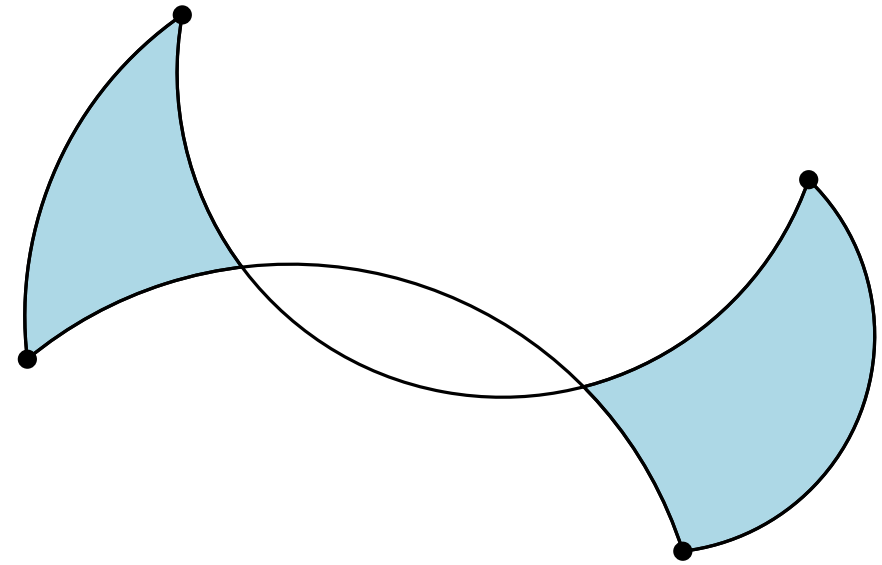
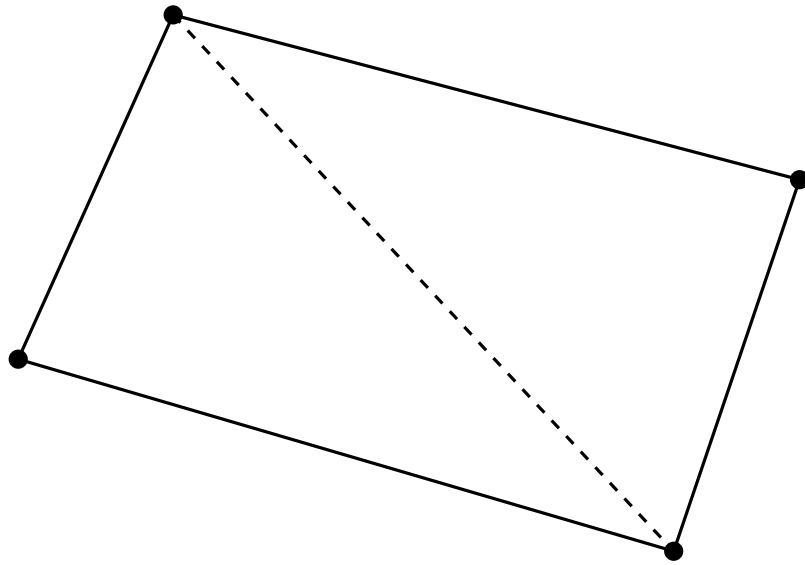
Another linear equality.

Since it involves 3 variables, the reduction to a shortest path problem does not work. (General LP)

Graphs which are not triangulated

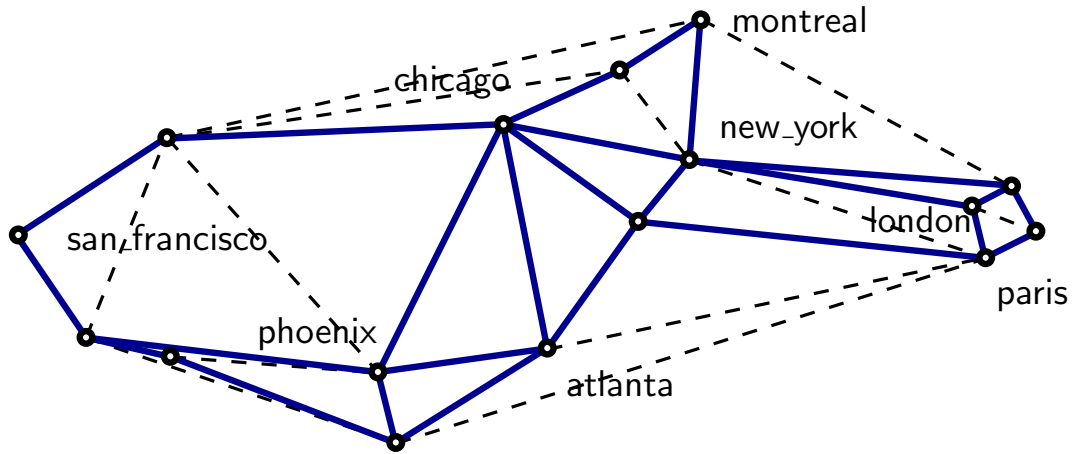


Graphs which are not triangulated



triangulate (arbitrarily)

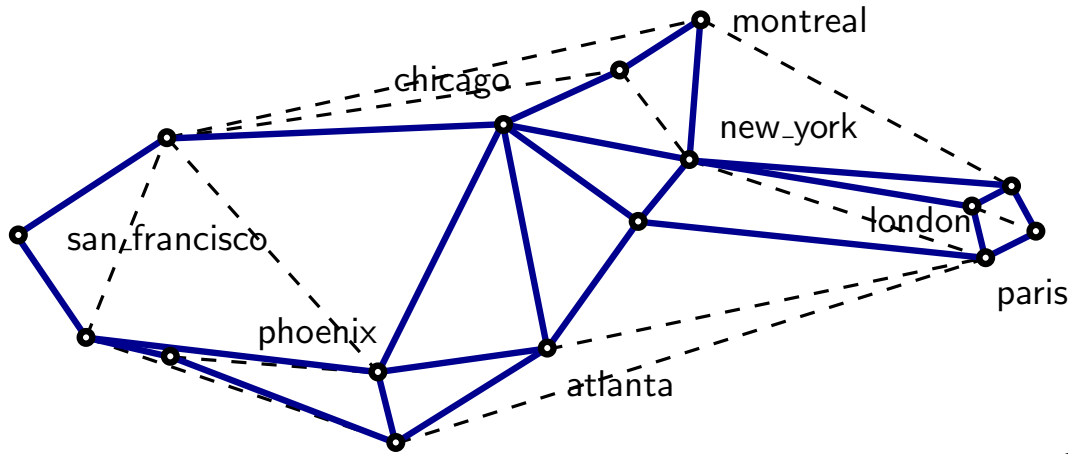
Graphs which are not triangulated



internet backbone
network

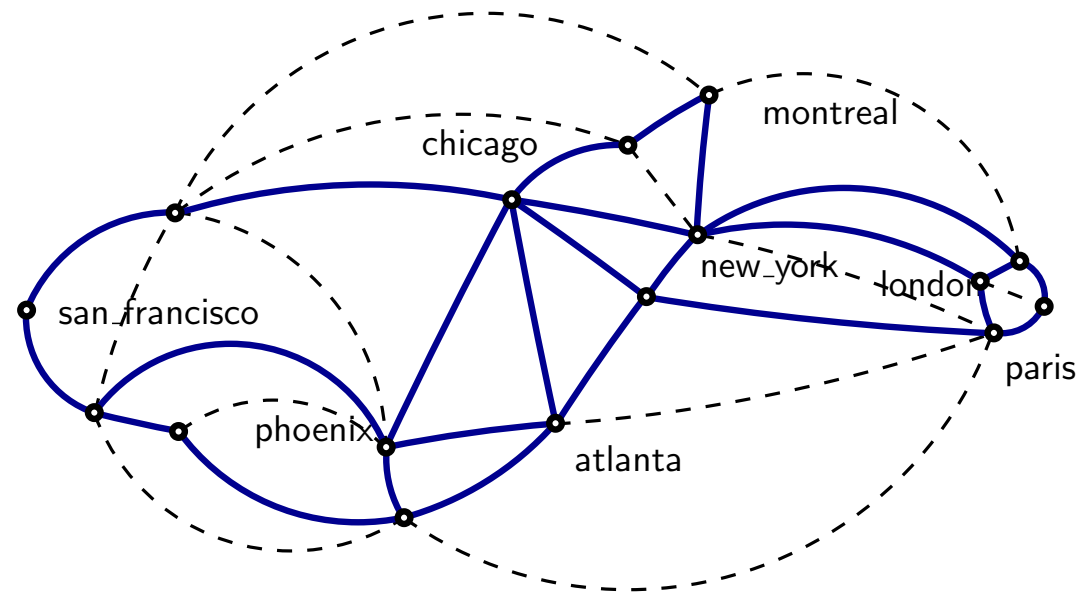
triangulate (arbitrarily)

Graphs which are not triangulated

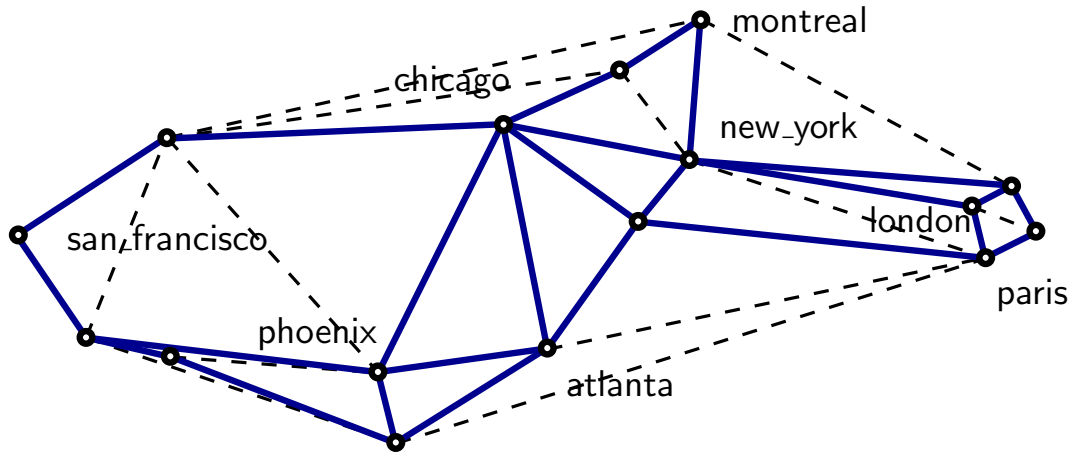


internet backbone network

triangulate (arbitrarily)

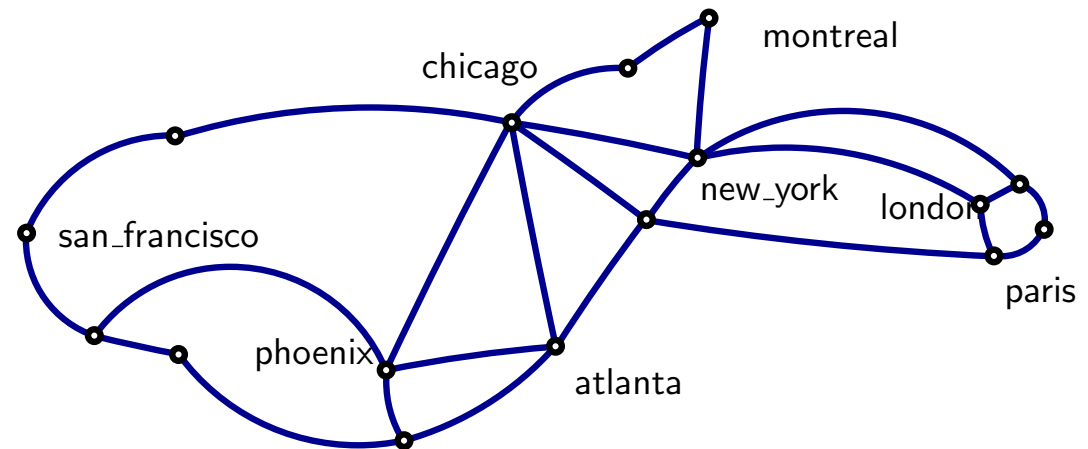


Graphs which are not triangulated

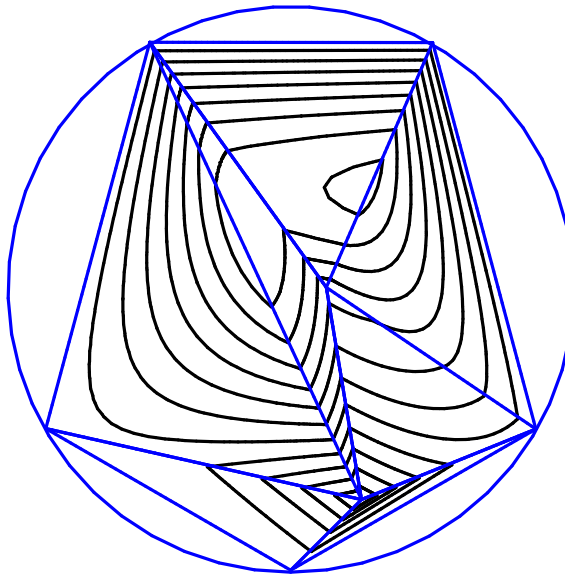
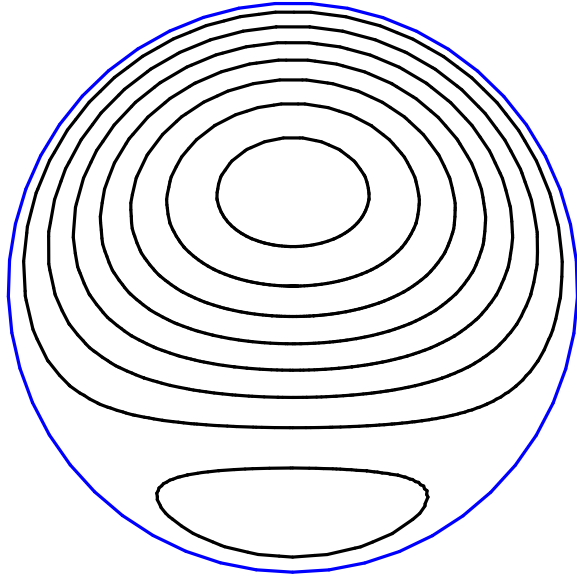


internet backbone network

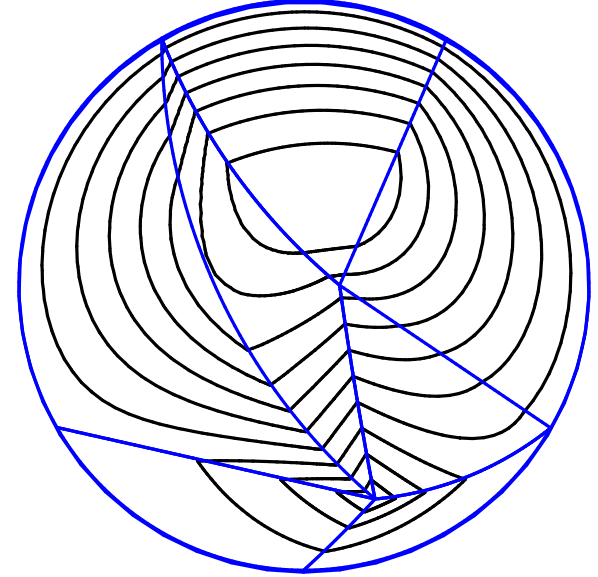
triangulate (arbitrarily)



$$(x^2 + y^2 - 1) \cos(y - 1)$$

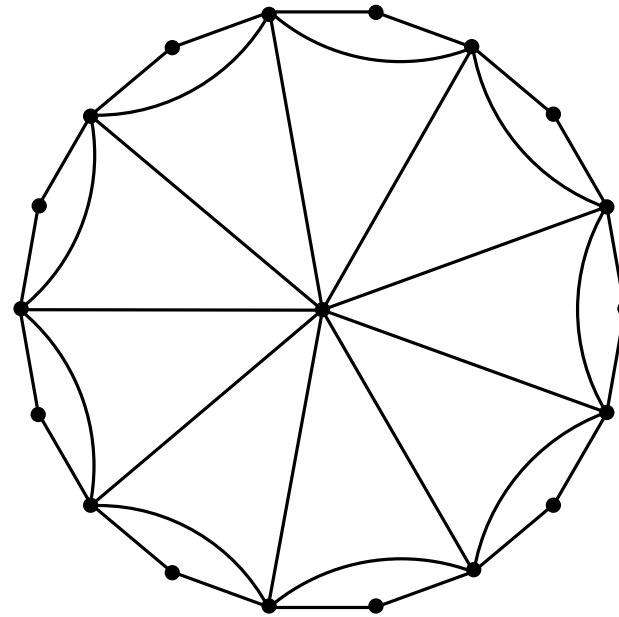
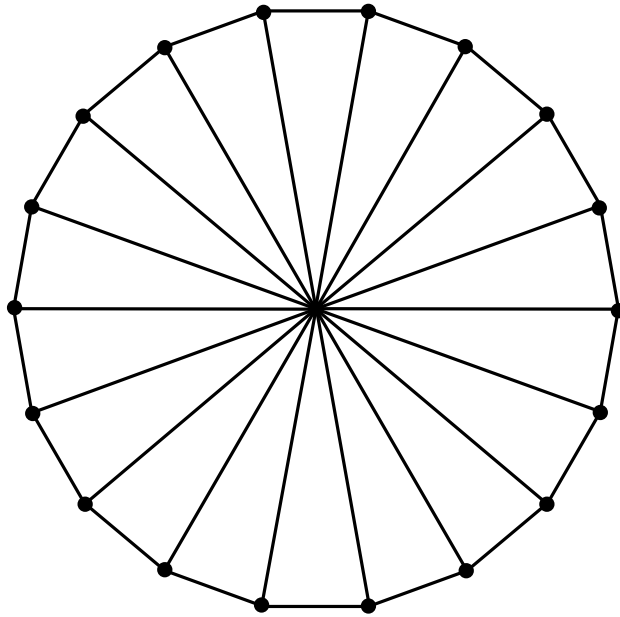


L^2 -error: 0.18
max-error: 0.30

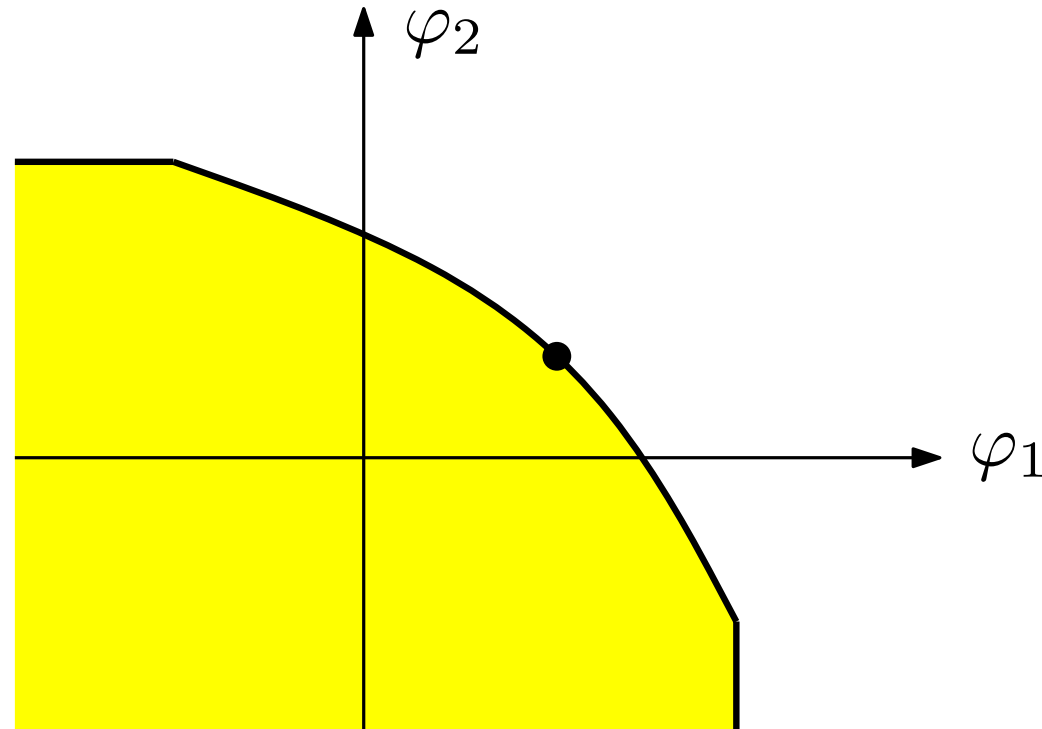
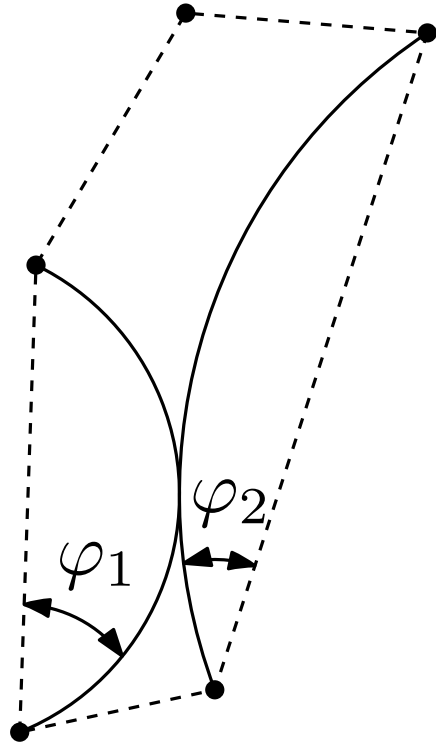


L^2 -error: 0.07
max-error: 0.15

Improving the smallest angle by flipping



Nontriangular faces.



Is the (φ_1, φ_2) -region of nonintersecting arcs *convex*?
(Perhaps with a different choice of parameters?)